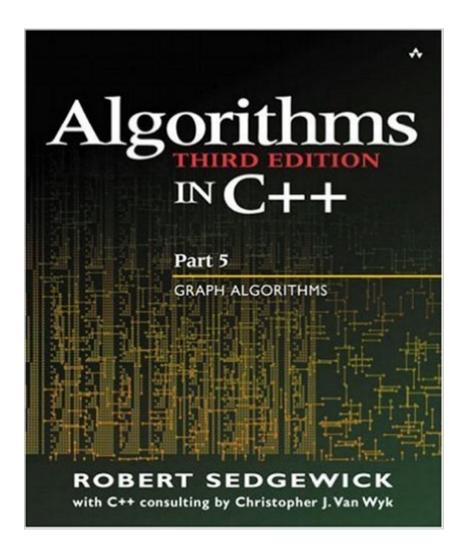
The book was found

Algorithms In C++ Part 5: Graph Algorithms (3rd Edition) (Pt.5)





Synopsis

Providing exercises to help students learn the properties of algorithms, this text places a greater emphasis on abstract data types, modular programming, object-oriented programming and C++ classes.

Book Information

Paperback: 528 pages

Publisher: Addison-Wesley Professional; 3 edition (January 6, 2002)

Language: English

ISBN-10: 0201361183

ISBN-13: 978-0201361186

Product Dimensions: 7.6 x 1.3 x 9 inches

Shipping Weight: 1.8 pounds (View shipping rates and policies)

Average Customer Review: 3.7 out of 5 stars Â See all reviews (47 customer reviews)

Best Sellers Rank: #142,939 in Books (See Top 100 in Books) #21 in Books > Computers &

Technology > Programming > Software Design, Testing & Engineering > Structured Design #41

in Books > Textbooks > Computer Science > Algorithms #77 in Books > Computers &

Technology > Computer Science > Systems Analysis & Design

Customer Reviews

This is easily one of the leading texts on data structures and algorithms - a third edition has already been released (however, that is practically a new book ,so read on :-)...). Sedgewick is a student of the great Donald Knuth, and a leading researcher and authority in the field of Algorithmics.'Pound for pound', this might be as good as Cormen et al's classic, which is the undisputed leader among introductory books on algorithms. However, this has two advantages over that book: (1)Size: Weighing in at a lean 656 pages, this is almost 40% smaller than Cormen's classic, while providing approximately the same breadth. However, Cormen has the edge in depth, especially rigorous analysis of algorithms' performance. (2)'Real' code: This book has code snippets in C++, as opposed to Cormen which has it in pseudocode. However, the code is far from 'ready to run' - it's just enough to give you an idea how to go about building your own code. Another plus point is short and crisp chapters which can be easily 'digested' - average chapter size is only about 14 pages. This book really covers a lot of topics - sorting, searching, parsing, computational geometry, graphs, fast fourier transforms, mathematical algorithms and much, much more. It is written in a very readable style, and the illustrations are a big help, perhaps the best in a book of this kind. It

would've benefitted from a few more exercises, brief solutions, and a little more rigour in performance analysis. The code is excellent at one level, but it's actually excellent C code masquerading as C++ code, i believe. If you have no problem with C, you should perhaps go for the C version of this book - the C code is reminiscent of Kernighan & Ritchie. Beautiful, elegant C code !!

Download to continue reading...

Algorithms in C++ Part 5: Graph Algorithms (3rd Edition) (Pt.5) graph paper composition book: Blue Damask Design, Graph Paper Notebook and Conversion Chart, 7.5 x 9.25, 160 Pages For for School / Teacher / Office / Student Composition Book Music for Three, Vol. 1: SET of 3 Parts Baroque, Classical & Romantic Favorites - (includes Part 1 in C, Part 2 Viola, Part 3 Cello or Bassoon) The Great Graph Contest R Graph Cookbook Cross Stitch Design Journal 160 Pages for Needlework Planning - 10 Squares to the Inch: Passion for Cross Stitch 8.5"x11" graph paper notebook for ... original needlework and cross stitch designs Graph Paper Notebook: Squared Graphing Paper * Blank Quad Ruled * Large (8.5" x 11") * Softback (Composition Books) Case in Point: Graph Analysis for Consulting and Case Interviews Just Graph It Programming Microsoft Office 365 (includes Current Book Service): Covers Microsoft Graph, Office 365 applications, SharePoint Add-ins, Office 365 Groups, and more (Developer Reference) Graph-based Natural Language Processing and Information Retrieval The Design of Innovation: Lessons from and for Competent Genetic Algorithms (Genetic Algorithms and Evolutionary Computation) Algorithms, Fourth Edition (Deluxe): Book and 24-Part Lecture Series Computer Algorithms: Introduction to Design and Analysis (3rd Edition) Algorithms in Java, Parts 1-4 (3rd Edition) (Pts.1-4) Introduction to Algorithms, 3rd Edition (MIT Press) Introduction to the Design and Analysis of Algorithms (3rd Edition) Beyond Bullet Points, 3rd Edition: Using Microsoft PowerPoint to Create Presentations That Inform, Motivate, and Inspire (3rd Edition) (Business Skills) Implementing Cisco IP Telephony and Video, Part 1 (CIPTV1) Foundation Learning Guide (CCNP Collaboration Exam 300-070 CIPTV1) (3rd Edition) (Foundation Learning Guides) Microsoft Visual C++ MFC Library Reference, Part 1 (Visual C++ 5.0 Documentation Library, Vol 1, Part 1) (Pt. 1)

Dmca